

BRYNN METHENEY

concept art + illustration

(510) 921-1415

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www.brynnart.com

76 Linda Ave. Apt. 1

Oakland, Ca 94611

Specializes in creature and animal illustration for the game and entertainment industry as well as fantasy and sci-fi illustration for books and magazines.

Software Specialities:

Photoshop CS3-5

Painter 10

Illustrator CS3

InDesign CS3

Analog Specialities:

Oils

Watercolor

Pencil and Charcoal

Acrylics

.Clients.

EuropaCorp, Studio Hinrichs, Sychey Games LLC, Fantasy Flight Games, Sugar Publishing, Present Creative, Future Publishing – Imagine FX Magazine, Irregular Magazine, WIRED magazine, St. Mary's College Magazine, "Science...Sort Of" Podcast and private commissions.

.Projects & Experience.

Lead Artist/Art Director – Sychey Games – February 2011 – Present
-- (Freelance) Currently developing the identity for a new, undisclosed game. Responsible for creating original creature concepts, full illustrations, in game layouts and logos as well as playing card layouts and illustrations.

Freelance Illustrator – Imagine FX Magazine Q&A Panel
-- Provide tips and advice in response to reader's art related questions. Responsible for creating full color image along with break downs and step by step tutorials. Questions are usually related to creatures.

Freelance Illustrator – Fantasy Flight Games LLC
-- Created card illustrations for card games and board games including: Call of Cthulhu and Talisman: The Dragon.

Social Media Marketing – CreatureSpot.com – July 2011 – Present
-- (Freelance) Responsibilities include: updating facebook and twitter feeds with artist news and blog posts, curating facebook gallery, linking to relevant media, moderating blog and finding new talent as well as communicating with fans and followers.

Contract Concept Artist – EuropaCorp – January 2011 – April 2011
-- Created pre-development concepts for a non-disclosed project.

Contract 2D Artist – Present Creative – January 2011 – March 2011
-- Creating digital in-game assets for non-disclosed game projects.

Contract 2D Artist – Sugar Publishing – September 2010 – June 2011
-- Created digital assets for online game – Retail Therapy.

.Publications.

Spectrum 18

Exotique 7 (to be released)

Uppercase Magazine – Issue 10

Contém Glúten – Issue 3 – January 2010

Imagine FX Magazine – Issue 68 – Reader Expose

"Science...Sort Of" Podcast – Episode 24

Online Features Include:

Drawn! The Illustration and Cartooning Blog, i09.com,

Lines&Colors.com, Academy of Art Creature and Character Design Blog.

.Education.

California College of the Arts (and Crafts) – Illustration

- – Received BFA in Illustration with High Distinction.
- – Received All College Honors Award for Academic and Artistic Excellence.
- – Recipient of the Coyne Family Foundation Scholarship for Illustration.

.Shows.

“It’s Alive!” Group Show

Rendition Gallery, Fort Collins, Co. 2011

“The Morae River” Solo Exhibition

Sagebrush Cafe, Lancaster, Ca. 2010

“Animal Pop” Group Show

Periscope Cellars, Oakland, Ca. 2010

“Small Works” Group Show

Periscope Cellars, Oakland, Ca. 2010

“Drawgasmic” Group Show

Cranky Yellow Gallery, St. Louis, Mo. 2010

“Bachelorette Exhibition”

CCA Campus, San Francisco, Ca. 2009

“The Morae River” Solo Exhibition

CCA Campus, San Francisco, Ca. 2009

“Science Fiction Art – A Collection of work” Group Show

The Glen, El Cerrito, Ca. 2008

.Other Professional Experience.

Illustration Teacher’s Assistant, CCA – Jan. 2009 – Dec. 2009

- – Worked as an Illustration teacher’s assistant at California College of the Arts (and Crafts) to professor, Robert Hunt. Responsibilities include critiquing work, substituting for class, managing online blog, emailing students and hanging student shows.

Assistant Coordinator, Pre-College, CCA – May. 2009 – August 2009

- – Worked as assistant to the coordinator of the pre-college program at California College of the Arts (and Crafts). Was responsible for filing students information, processing and documenting payments, calling potential students, keeping confidential files, and leading class groups on field trips. Other tasks included designing banners and fliers for the program along with inputting data into the computer.

.References.

References available upon request.